## Max Verbrugge

Pd. C
Title: Projectile Motion
Purpose: Analyze projectile motion using video analysis
Background: projectile motion is defined as motion without wings, propulsion, friction (air resistance), under the influence of gravity. The formula for this motion is range $+\mathrm{V} 0^{\wedge} 2 / \mathrm{g}$ sin 2 theta

Materials: laptop computer with camera, logger pro, meter stick Basket ball,Cones

## Procedure:

1. Setup cones with meter stick
2. Setup laptop facing the throw
3. Throw the ball while starting video capture
4. Do dot thing
5. Analyze the graph: $x$ velocity and $y$ velocity gravity from $s=$ 1/2at^2

## Data:

| VideoAnalysis |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Time <br> (s) | $\begin{gathered} \mathrm{X} \\ (\mathrm{~m}) \end{gathered}$ | $\begin{gathered} \mathrm{Y} \\ (\mathrm{~m}) \end{gathered}$ | $\begin{gathered} \mathrm{Vx} \\ (\mathrm{~m} / \mathrm{s}) \end{gathered}$ | $\begin{gathered} \mathrm{Vy} \\ (\mathrm{~m} / \mathrm{s}) \end{gathered}$ |
| 0.4717 | 23.26 | 9.015 | 0.000 | 0.000 |
| 0.5050 | 23.26 | 9.015 | 0.000 | 0.000 |
| 0.5383 | 23.26 | 9.015 | 0.000 | 0.000 |
| 0.5717 | 23.26 | 9.015 | 0.000 | 0.000 |
| 0.6050 | 23.26 | 9.015 | 0.000 | 0.000 |
| 0.6367 | 23.26 | 9.015 | 0.000 | 0.000 |
| 0.6700 | 23.26 | 9.015 | -0.057 | 0.076 |
| 0.7367 | 23.26 | 9.015 | -0.227 | 0.316 |
| 0.7683 | 23.26 | 9.015 | -0.726 | 1.013 |
| 0.8350 | 23.17 | 9.135 | -0.817 | 1.308 |
| 0.8683 | 23.14 | 9.195 | -0.056 | 0.602 |
| 0.9350 | 23.14 | 9.195 | 0.984 | -0.090 |
| 1.000 | 23.23 | 9.225 | 2.223 | -1.208 |
| 1.065 | 23.53 | 9.015 | 2.185 | -2.225 |
| 1.098 | 23.50 | 8.955 | 0.555 | -2.442 |
| 1.132 | 23.53 | 8.835 | -0.191 | -2.000 |
| 1.198 | 23.44 | 8.715 | -0.062 | -1.068 |
| 1.232 | 23.50 | 8.775 | 0.592 | -0.961 |
| 1.297 | 23.53 | 8.655 | 0.678 | -1.557 |
| 1.330 | 23.59 | 8.595 | 0.322 | -1.710 |
| 1.395 | 23.56 | 8.505 | -0.102 | -2.045 |
| 1.428 | 23.56 | 8.325 | -0.168 | -1.104 |
| 1.495 | 23.56 | 8.385 | -0.502 | 0.014 |
| 1.528 | 23.50 | 8.385 | -0.651 | 0.258 |
| 1.593 | 23.50 | 8.385 | -0.828 | 0.965 |
| 1.627 | 23.41 | 8.445 | -0.962 | 2.589 |
| 1.660 | 23.41 | 8.595 | -0.419 | 3.223 |
| 1.725 | 23.44 | 8.745 | -1.036 | 4.014 |




Observations: it was hard to catch the ball, if you don't keep the arc of the ball in the picture frame it throws off the whole lab. So make sure it stays within the frames. You must log into admin before capturing the video otherwise the computer will not work.

Analysis: We had very clean data and the video capture was consistent since there was no wind. We determined the slope of the $x$ velocity was $-6 \mathrm{~m} / \mathrm{s}$ and did a curve fit on the $y$ velocity finding the gravity to be -4.9 , which tells us that gravity was $-9.8 \mathrm{~m} / \mathrm{s}$. The reason for having the orange cones was because there were difficulties seeing the meter stick and the ball.

Conclusion: we successfully captured the motion of a parabolic projectile, and determined that $g$ was -9.8. In the future we may repeat this experiment with a better camera, with faster video. The frame rate was too fast for the computer to capture in real time. One might also repeat the lab with a brighter colored ball.

