



I am depicting the philosophy and metaphysics of art through a virtual platform. As an artist, I spend a lot of time in the art studio developing my painting practice. The philosophies of art are difficult to portray aesthetically, so through integrating my paintings in a non-physical realm I am more able to express the metaphysics of my practice that the physical paintings cannot do alone. Virtual reality(VR) is an unprecedented platform in which to view art. VR entails new media in which to create art. These concepts of my project are just the first steps to a larger idea that I will expand and develop in college.

Virtual Art

Michael Ho, class of 2015



Libero purus sodales mauris, eu
vehicula lectus velit nec velit.