

# Xsan Revealed

MacRetreats 2005

Scott M. Neal  
Senseption

# Goal of Session

- Learn about SAN fundamentals
- Learn about Xsan, Apple's implementation of SAN technologies
- Let you play with an Xsan setup!

Why SAN?

# Direct Attached Storage (DAS)

- VERY simple: A Storage Device (usually a hard drive) directly attached to a machine
- Uses well-defined existing protocols
  - PATA/IDE
  - SATA
  - FireWire
  - SCSI
- Only the machine that is attached to the Storage Device can access files on the device
  - Imagine if you had a hard drive plugged into more than one computer at the same time!

# Network Attached Storage (NAS)

- Commonly referred to as “File Sharing”:  
AFP, NFS, SMB/CIFS
- Manufacturers sell dedicated NAS appliances
  - These are not full-fledged servers, but devices dedicated to serving storage over a particular protocol
- Can be accessed by more than one computer at a time
- But what happens when the NAS device becomes disabled or overtaxed?

# Market Forces

- Storage requirements have been doubling every 6-12 months (Source: Reuters)
  - Gigabytes seemed unheard of not too long ago
  - Terabytes are becoming the norm for many industries
    - Video
    - Fortune 500 (driven by Sarbannes-Oxley)
- Costs of scaling DAS or NAS solutions can be astronomical
  - Hardware/software upgrades
  - IT resources to maintain

# Market Forces

- High-Availability is VERY important
  - Many businesses now insist on “five nines”: 99.999% uptime (5 minutes downtime a YEAR)
    - one software update would kill that...
  - IT’s focus has shifted from backup to recovery to business continuity
- SAN seems expensive, but compared to the losses incurred with downtime, the cost can be quite reasonable
  - If a customer loses X number of dollars per second of downtime, SAN solutions are often MUCH cheaper than that risk
  - If the customer is feeling enough PAIN, they will pay for SAN--if not, they won’t (yet...)

What is SAN?  
How does it solve our  
problems?



# Storage Networking: What is it?

- A network whose focus is not general transfer of information, but specific to files and filesystem information
  - optimized for VERY high-speed, robust file transfer--a “built-in drive” for an entire network
- Accessible by more than one client at a time, unlike Direct Attached Storage (DAS)
- Not prone to failover and bandwidth choking issues like Network Attached Storage (NAS)

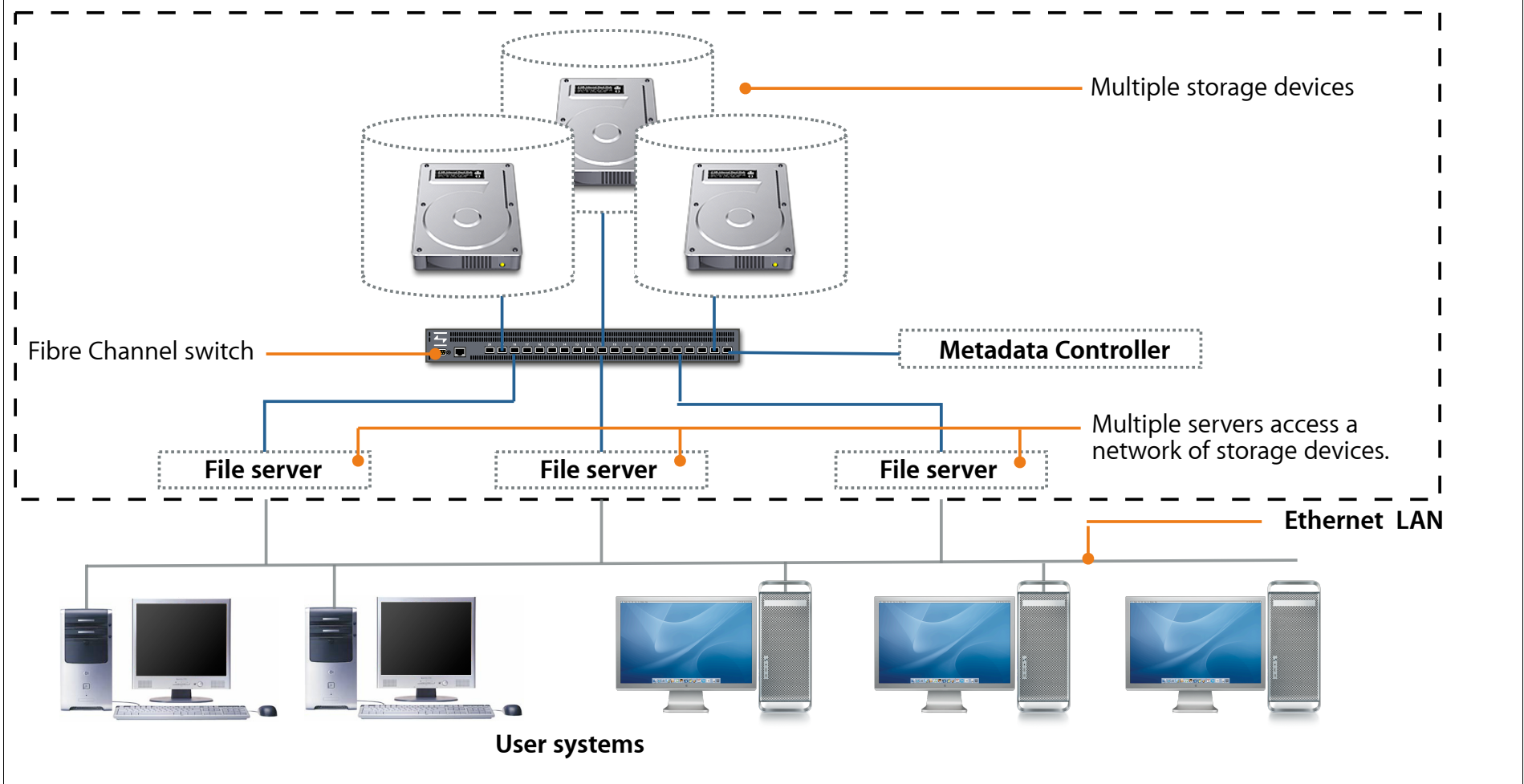
# SNIA

- Storage Network Industry Association
- Industry consortium focused on standardizing nomenclature and SAN metrics
- <http://www.snia.org>
- Formal definition of SAN:
  - “A network whose primary purpose is the transfer of data between computer systems and among storage elements. A SAN consists of a **communication infrastructure**, which provides physical connections, and a **management layer**, which organizes the connections, storage elements, and computers systems so that data transfer is secure and robust”

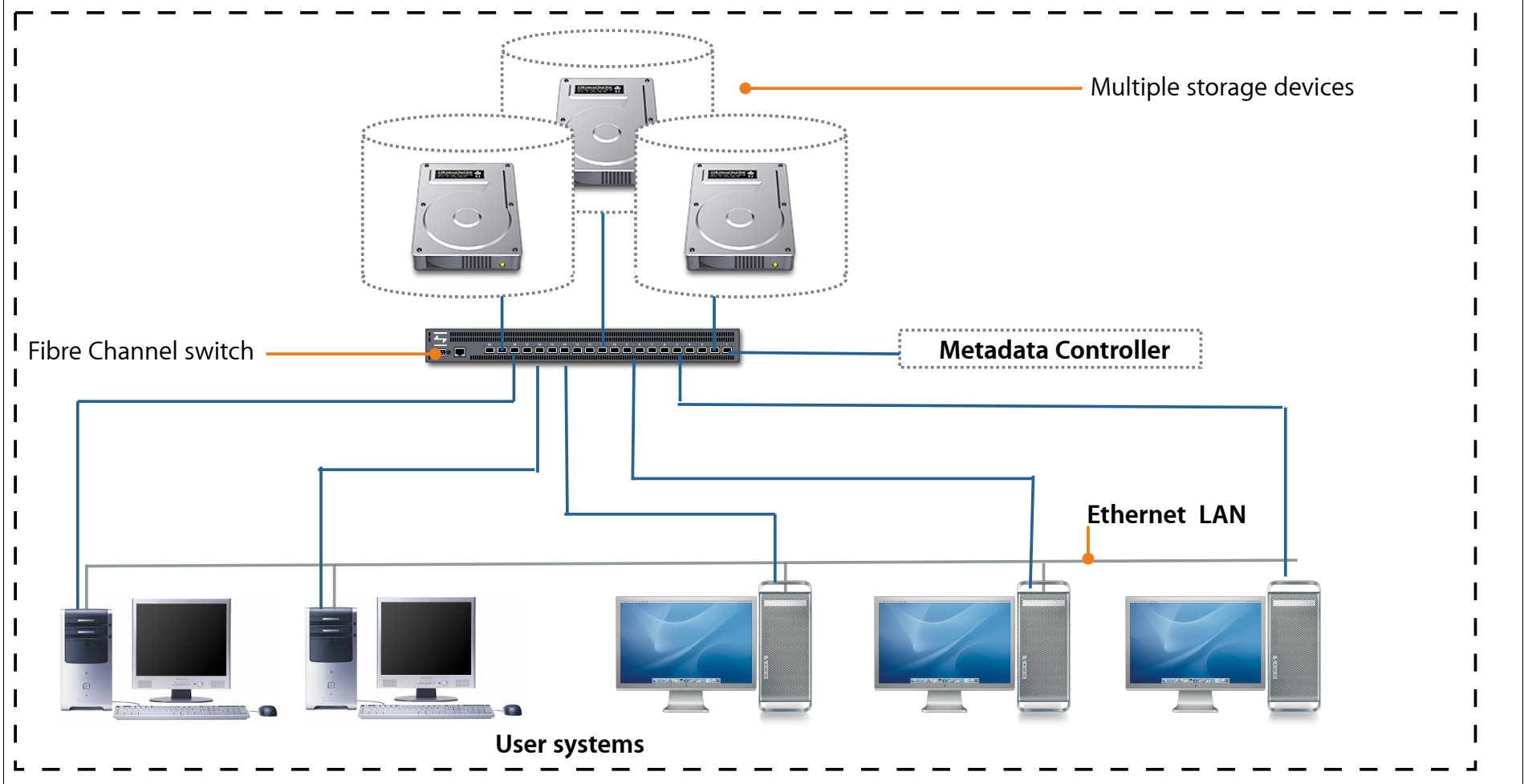
# Components of a SAN

- Machines that “speak” SAN
  - Each participant in the SAN requires SAN software
    - User machines themselves
    - File Servers
- SAN Metadata Controller
  - “Brains”
  - may be more than one (failover)
- A dedicated high-speed Fibre Channel network
  - Fibre Channel Switch(es)
  - Fibre Channel Card (HBA) on each SAN host
  - Cabling

# High-level SAN View: File Servers as “clients”

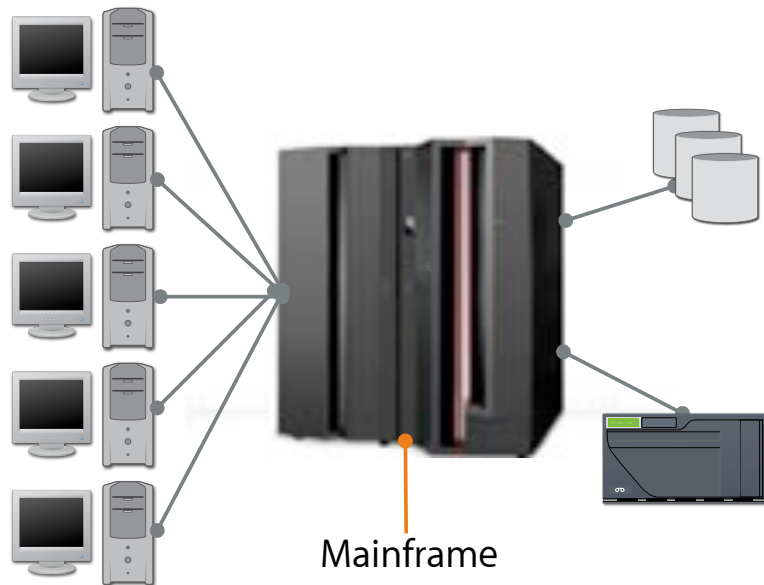


# User Machines as “clients”



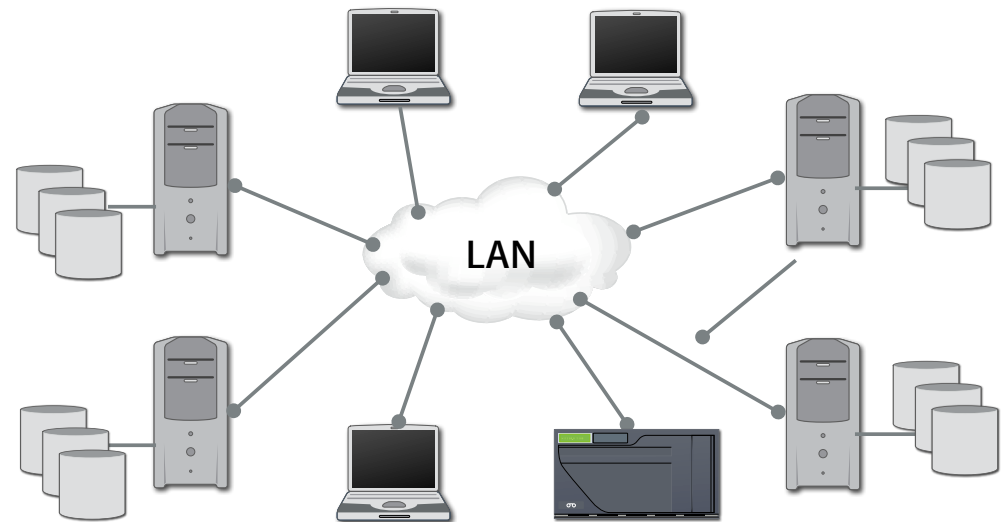
# Computing Model I: Mainframe vs. Departmental

Mainframe model



Proprietary closed system  
Limited CPU scalability

Departmental  
computing model



Open system  
Limited storage scalability

# Mainframe

- Mainframe advantages:
  - centralized, sharable storage
  - easy to backup
- Mainframe disadvantages:
  - CPU scalability
  - proprietary technologies

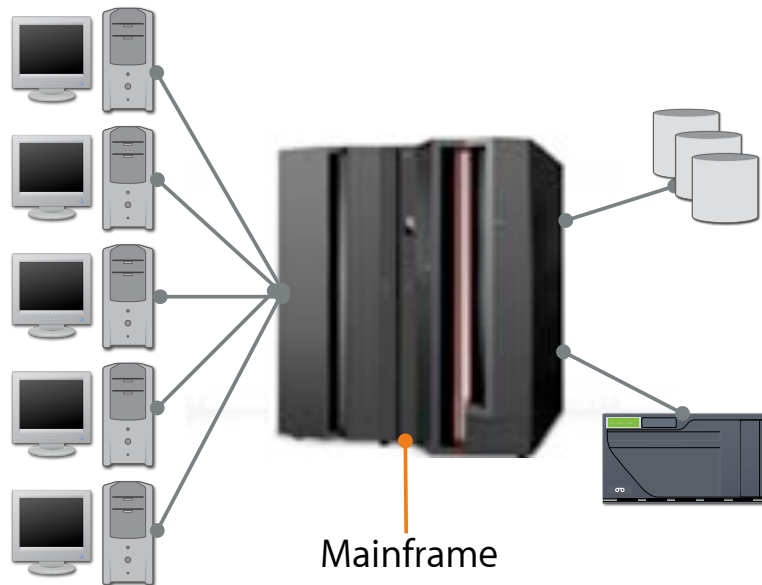
# Departmental

- Departmental Advantages:
  - “confederacy”--each computer powerful
- Departmental disadvantages
  - Storage scalability
  - difficult to share files across LAN
  - difficult to easily, automatically backup
  - backups over LAN (slows network down)



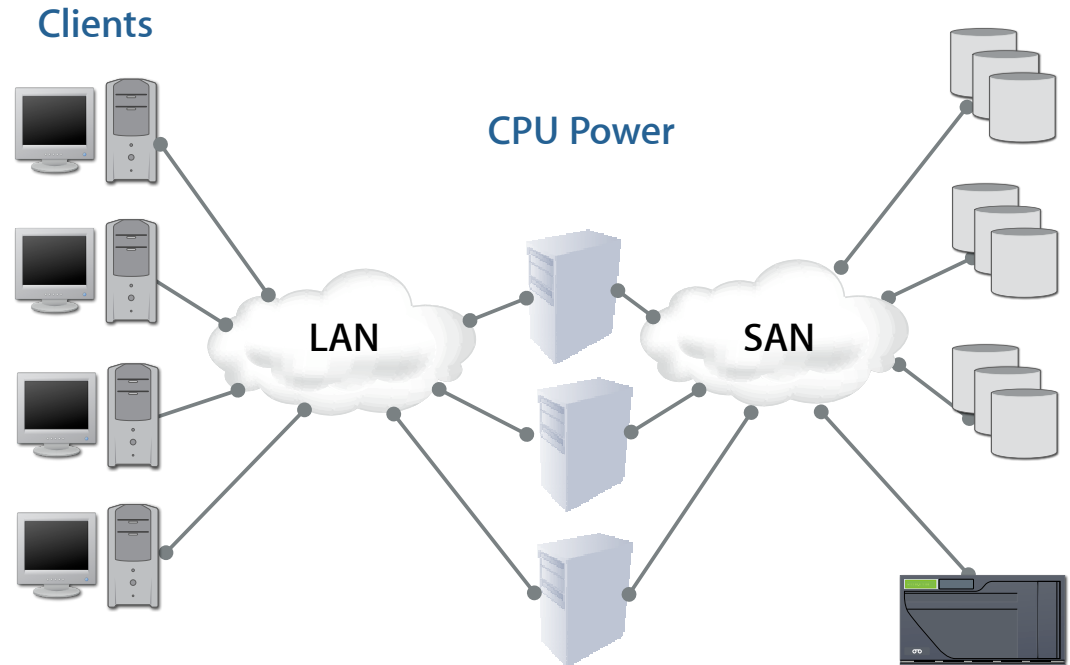
# Computing Model 2: Mainframe vs. SAN

Mainframe model



Proprietary closed system  
Limited CPU scalability

SAN Model



Open system  
Unlimited scalability

# SAN: Best of All

- Advantages of Mainframe
  - centralized storage
  - easy to backup
- Advantages of Departmental
  - Each computer powerful and autonomous, unlike a standard mainframe “dumb terminal”
- Unique to SAN
  - CPU power and storage independently (and seemingly infinitely) scalable
  - Platform-agnostic: share data across heterogeneous platforms (as long as they all speak SAN)
  - Redundancy: If one SAN file server is down, client machine can roll over to another one

# What's the catch?

- So what's the Disadvantage?--“life is a compromise”, right...?
  - We need to learn about and use SAN technology
  - Cost is off-putting to many customers (penny-wise, pound-foolish)
  - Lack of industry standardization and metrics
    - SNIA is helping to solve that issue

# SAN Markets

# Audio/Video

- Usually the first thing people think of when thinking about SAN
- Benefits:
  - Editing
    - Fast access to clips
    - Centralized storage: clips don't get out-of-date
  - Broadcast
    - High bandwidth, low latency
    - Artifacts is NOT acceptable for broadcast

# Backup/Restoration

- Remember, the goal for backing up is really RESTORATION
- Benefits
  - LAN-free and serverless backup
  - Reduced backup and restoration times
  - Continuous operation (don't have to take servers down to do backup)
    - copy-on-write snapshots
    - split mirrors snapshots
- Think:
  - Security
  - Sarbannes-Oxley

# Database

- Databases *ALWAYS* benefit from improved access and data integrity
- Benefits:
  - Continuous uptime
  - scalability
    - CPU
    - Storage

# Imaging

- Sometimes known as “Service Bureaus”  
(sounds so exotic!)
- Benefits
  - Fast transfer of HUGE files
  - Heterogeneous sharing



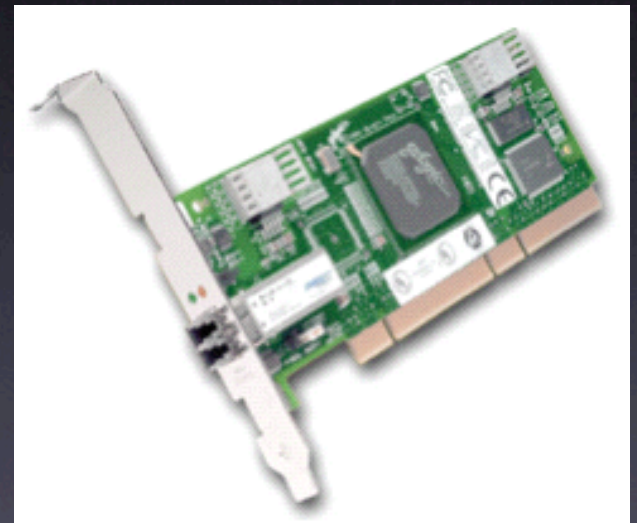
# Content Distribution

- Web hosting, Digital Broadcasting, Video-on-Demand
- Benefits
  - Guaranteed Performance (few, if any, latency issues)
  - Continuous uptime (highly available)

# Fibre Channel Networking

# Host Bust Adaptor (HBA)

- Provides interface from computer's bus (PCI, PCI-X, S-Bus) to Fibre Channel Network
- 1, 2, or 4Gb/sec
- Many differentiators from different vendors



# HBA vs. NIC

- HBAs have on-board “smarts” that offload the host CPU
  - 50-80 MB/s over Gig Ethernet requires more than 80% of a server’s CPU capacity (1 GHz Intel P-III)
  - 95-100 MB/s over Fibre Channel requires less than 10% (same 1 GHz Intel P-III)
  - 2Gb/s HBA provides peak of 200 MB/sec

# Apple's Fibre Channel HBA

- CHEAP! (\$499)
- Includes 2 SFP-to-SFP cables (Fibre Channel cables are VERY expensive)

# Fibre Channel Cable Types

- Copper
  - lower cost
  - short distances (without repeaters)
    - up to 33m
- Optical
  - higher cost
  - long distances (even without repeaters)
    - up to 500m with 50 micron cables
    - up to 120Km (!) using CWDM
- Both copper and optical are equivalent speed-wise for 1, 2, & 4 Gb/s
  - 10Gb/s Fibre Channel requires optical

# Copper Connectors

- SFP



- HSSDC

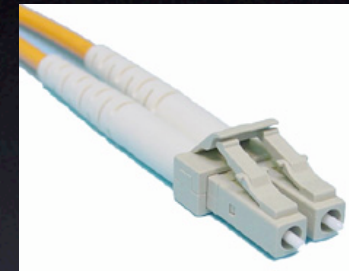


- DB9



# Optical Connectors

- LC (2Gb)
  - “Lucent Connector”
- Duplex SC (1Gb)
- Transceivers exist
  - copper->optical
  - one optical/copper type to another





# Fibre Channel Hubs & Switches

- Hubs
  - Passive wiring
  - Arbitrated Loop Topology (cheaper, not as scalable)
  - Think Ethernet hub vs. switch: cheaper, but not as powerful
- Switches
  - Active wiring (“brains”)
  - Switched Fabric Topology (VERY scalable)
- See [www.apple.com/xsan/compatibility.html](http://www.apple.com/xsan/compatibility.html) for a list of Apple-certified hubs and switches

# FC Bridges and Routers

- Connect Fibre Channel network to non-Fibre Channel Devices
- Typically used to utilize legacy equipment (Tape Drives, etc.) that are not FC (usually SCSI)
- Terminology interchangeable/confusing here
  - Sometimes referred to as “Brouters”

# WAN Devices

- Interconnect Fibre Channel networks over “phone lines”
- Different “wire” technologies
  - DWDM (Dense Wavelength Division Multiplexing)
  - SONET (ANSI)
  - ATM (Asynchronous Transfer Mode)
- Different protocols
  - Fibre Channel over IP
  - iSCSI

# Storage Devices

# JBOD

- “Just a Bunch of Disks” (no, I’m NOT making this up!)
  - Utilize either SCSI or SATA drives, chained together internally
  - Fibre Channel connection on the outside (but in simpler, less scalable Arbitrated Loop Topology)
- No brains, just disks connected together
  - RAID technology must be done in Software

# RAID

- Redundant Array of Independent Disks
  - A group of SCSI, PATA/SATA, or Fibre Channel disks inside
  - A Fibre Channel connection on the outside
- Dedicated RAID controller provides high level of “brains”
  - Raid types 0, 1, 5 most typical

# Tape Devices

- Historically SCSI (hence need for Brouters mentioned earlier)
- Can be quite powerful (and also quite expensive)
- [www.apple.com/xsan/compatibility.html](http://www.apple.com/xsan/compatibility.html) shows Apple-certified Tape devices

# SAN Architecture



# SAN is taking the virtual place of DAS

- Recall that DAS is basically a fancy term for plugging a hard drive into a computer
  - We want SAN to be a “miracle network” that is as fast as an internal hard drive, but usable by more than one host
- Protocols for DAS include
  - PATA/IDE
  - SATA
  - FireWire
  - USB/USB2
  - SCSI

# What do we mean by DAS “protocols”?

- There are two aspects to DAS connectivity
  - Physical hardware connection
    - Electrons flowing through wires (analog mindset)
  - High-level protocol
    - How blocks get transferred (digital mindset)
    - SCSI and FireWire have their own brains
    - PATA/IDE, USB/USB2 depend on brains of host CPU
    - SATA somewhere in the middle...
- SAN communication is based on a very-well known pre-existing protocol

# SCSI !

- Yes, SAN communication uses the SCSI protocol
- Don't dredge up those terminators though, there IS good news:
  - SAN is based on the SCSI Block Transfer Protocol, but NOT the SCSI Physical Hardware Connection--Fibre Channel takes care of that
  - SCSI provides intelligence, so devices can communicate directly with each other w/o a central controller bottleneck
- As previously seen, storage devices are RAIDs or JBODs, which may be PATA/IDE, SATA, or SCSI based
  - This does NOT affect the SAN protocol, it IS SCSI

# Metadata Controller

- A host dedicated to keeping track of the file system
- Cognizant of all RAID/JBOD participants
  - You control, when setting up the SAN, how each participant plays a role
- SAN Clients request files from Metadata Controller, Metadata controller responds with directions on where to look
  - Metadata controller does NOT fetch the data itself--more like providing a map so the client can get the data it needs directly
- Should have redundant MetaData Controllers
  - If your MDC goes down, you are, um...

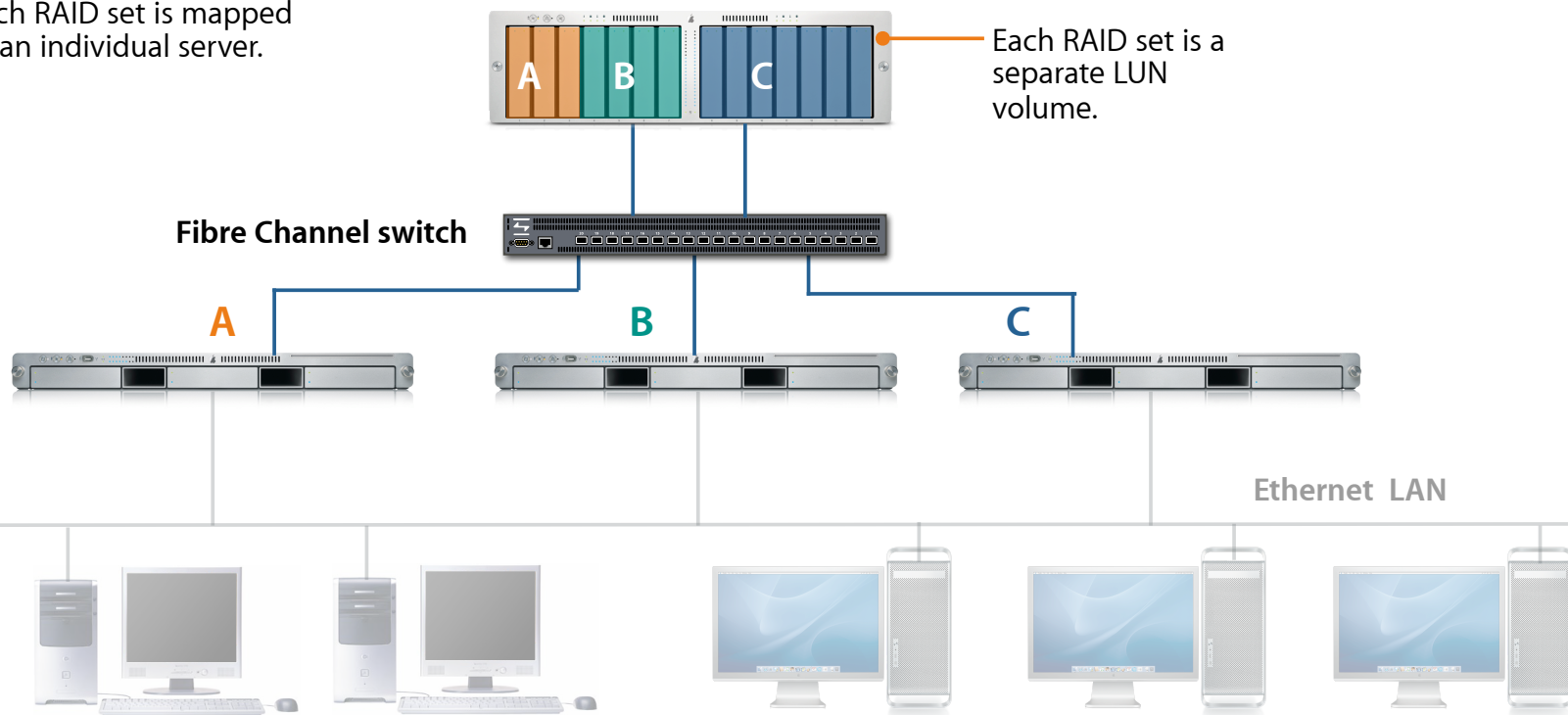
# SAN

- Any Questions so far?

# Xsan Storage Virtualization

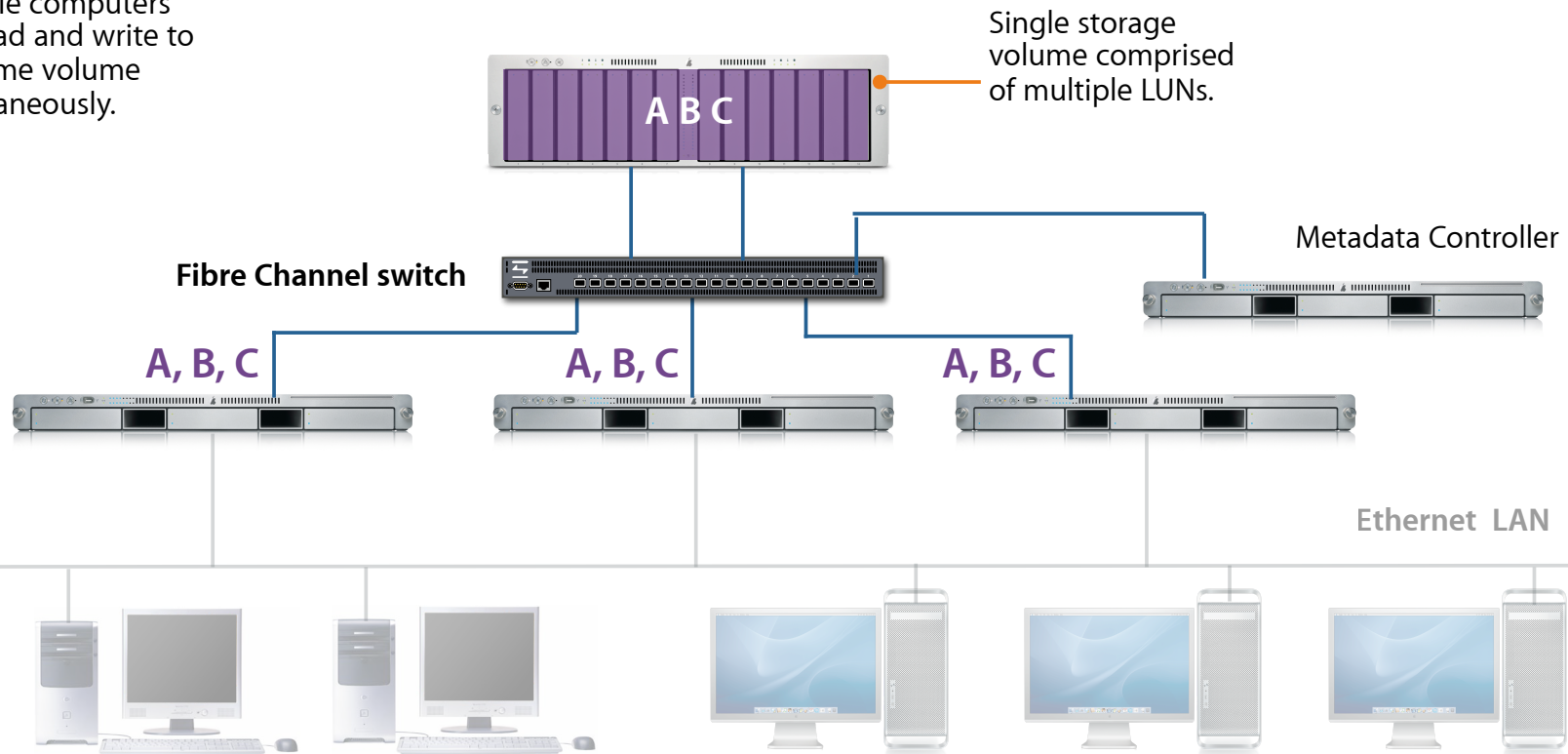
# Before SAN: Xserve Raid Deployment

Each RAID set is mapped to an individual server.



# With Xsan: Xserve Raid Deployment

Multiple computers can read and write to the same volume simultaneously.





# Organizing Storage Devices with SAN

- Each RAID is no longer limited to specific provisioning to a server
- One or more LUNs from a RAID can participate in Storage Pools
  - The Storage Pool becomes the level of storage granularity
- This process is called Storage Virtualization

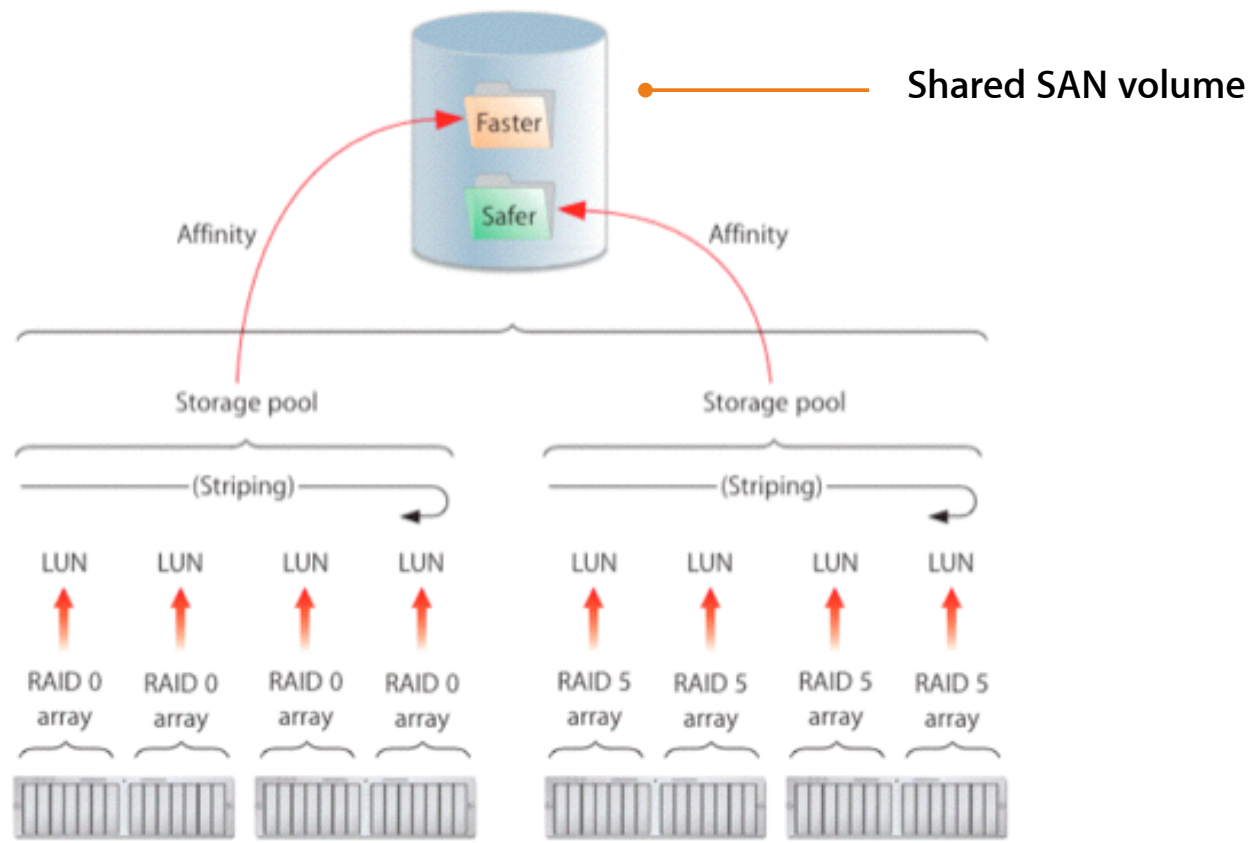
# Storage Virtualization



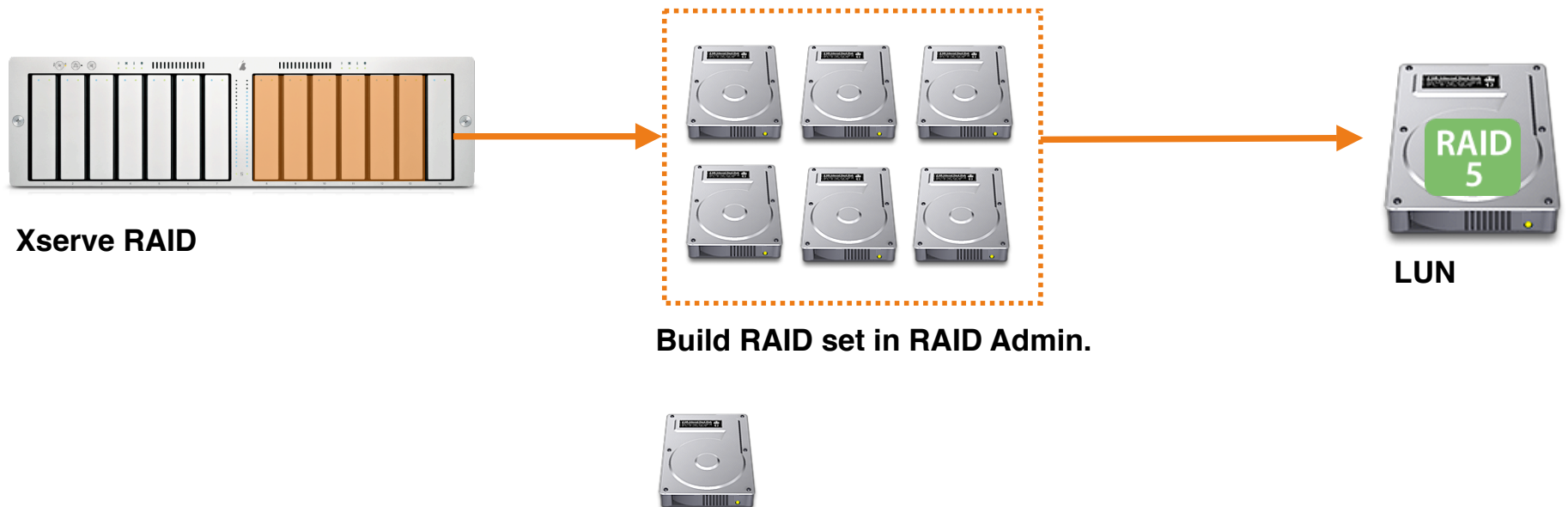
Xsan is a Heterogeneous solution based on ADIC's StorNext, which provides SAN support for multiple platforms

# Xsan

## Storage Virtualization

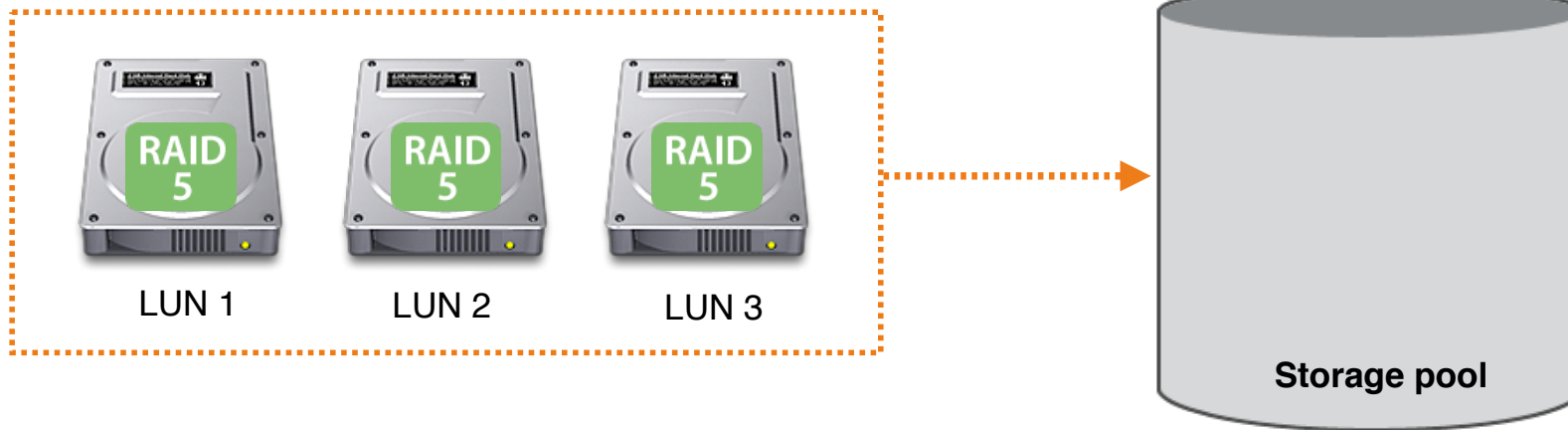


# Creating an Xsan Volume: Step 1



# Creating an Xsan Volume: Step 2

Multiple LUNs

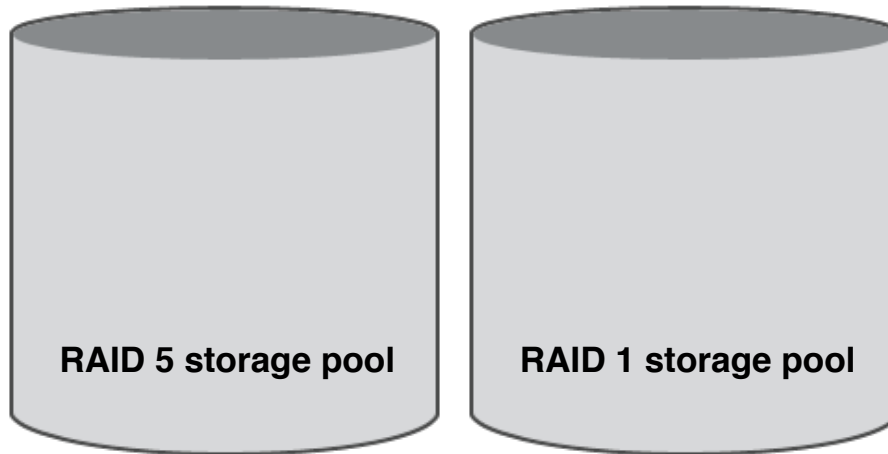


**Groups LUNs into Storage Pools using Xsan Admin**

Storage pools enable grouping of LUNs with the same size and data protection properties. Each LUN is striped across the Storage Pool

# Creating an Xsan Volume: Step 3

SAN volume



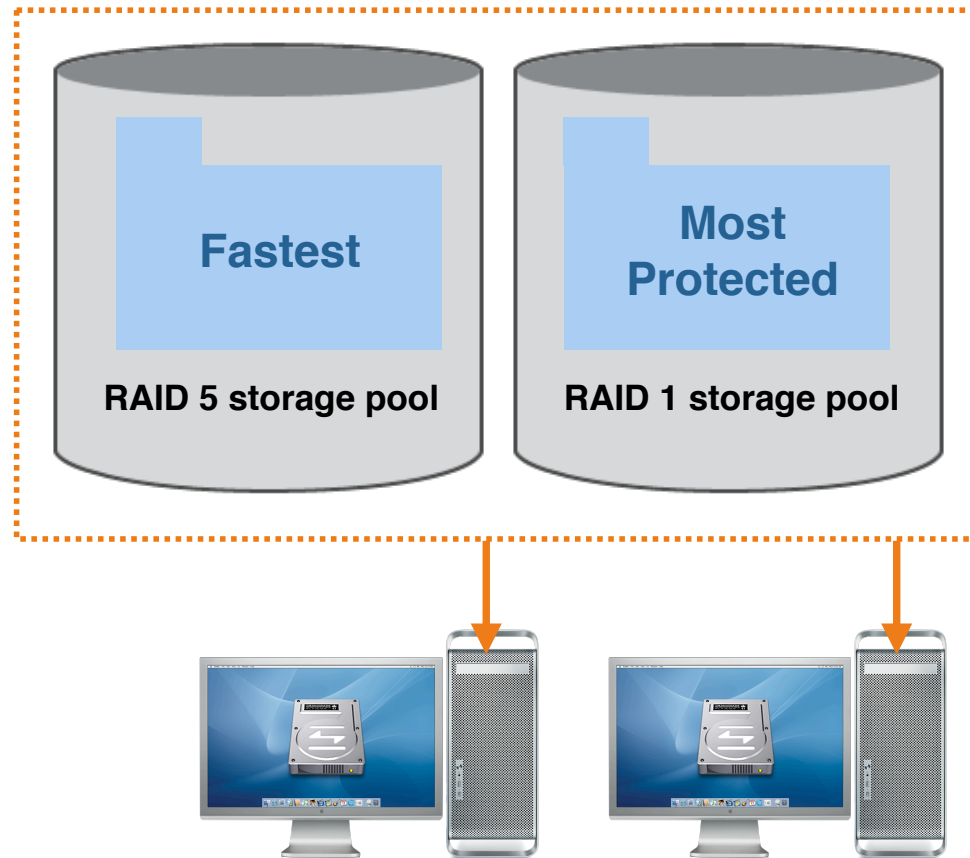
Multiple Storage Pools are combined to create one volume using Xsan Admin



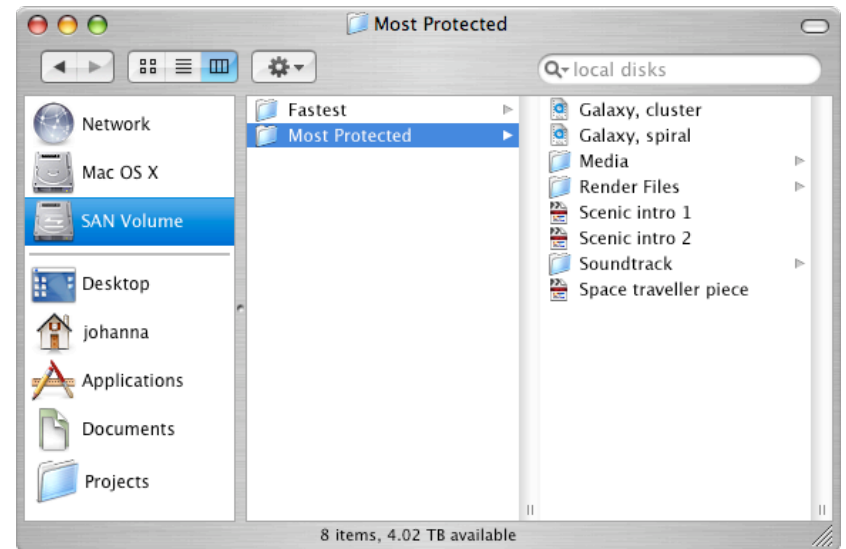
The volume appears as a single hard drive to each SAN client.

# Creating an Xsan Volume: Step 4

SAN volume



Affinities are created (optionally) using Xsan Admin to ensure that a named folder has an “affinity” to a particular storage pool



# Demo: Creating an Xsan Volume

- Any Questions?



# Synopsis

- Xsan is a VERY powerful SAN implementation
- It is also very cost-effective (especially when compared to NOT having it)

# Resources

- <http://www.apple.com/xsan>
- Xsan Admin Guide (downloadable from Apple's OS X Server documentation site)
- Peachpit Xsan Quick-Reference Guide
- Apple training 3-day Xsan course
  - <http://train.apple.com>

# Thank You!

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