

**Course W5:  
Automation and Synchronization of  
Disks and Images**

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# What this course *isn't* about:

- Lab environments where machines are regularly wiped and re-imaged
- Thin-client models where Netbooting and network home directories make desktops interchangeable
- Using rsyncx or similar to automatically revert images on a nightly basis

# Designing Initial Images

# Plan, plan, plan!

“Organizing is what you do before you do something, so that when you do it, it is not all mixed up.”

—A. A. Milne

# Questions to ask

- What are the core apps everyone uses?
  - Don't forget UNIX commands!
    - (Why CpMac is only in Xcode I'll never know...)
- Is localization going to be an issue in your environment?

# More questions to ask

- How is your software licensed?
  - You don't want to manage different serial numbers for every user
  - You can't afford to risk having unlicensed software
  - Volume licenses schemes like Office v.X or Adobe Acrobat can be a huge help
  - Keyserver <http://www.sassafras.com> may improve your life dramatically.

# The Great Debate

Should users be local administrators?

“What I do say is that no man is good enough to govern another man without that other's consent.”

—Abraham Lincoln

# Should users be local admins?

- YES

- Political reasons
- Laptop users
- Remote users
- Flexibility

- NO

- Ease of management
- Standard configuration
- ARD/ Timbuktu/  
NetOctopus for remote  
support
- One word: sudo!



# Probable outcome:

- Some local admins
  - Road warriors
  - Power users
  - Management
- Most users not administrators

All this depends on organizational culture!  
(and whether the IT person before you was a jerk)

# Creating universal administrators

- At least one on every machine
  - More than one allows different capabilities for different individuals/departments
- Same password makes administration easier
  - Guard that password with your LIFE!
- Making them invisible improves security **marginally**, reduces login clutter
  - To make them invisible, just give them UID <500 and hide their home directory

# Creating your master

“One lesson we learn early, that in spite of seeming difference, men are all of one pattern.”

—Ralph Waldo Emerson

# One master, or more?

- Why would you create multiple masters?
  - Software: Fundamentally different applications
  - Hardware:
    - Portable vs Desktop
    - New models running non-standard OS
      - Think of the early G5s before Panther
      - Generally takes Apple 1-2 revs to “un-fork” software

# Tune your master

Delocalization if appropriate

- Tweak preferences as needed
  - /System/Library/User Template/English.lproj
- Configure network settings
  - Master hardware should have as many interfaces as the most flexible client
    - Ethernet
    - Airport
    - Modem

# Test, test, TEST!

- Install on multiple hardware types
- Test applications extensively
  - Launch every app as an administrator and a user
    - Some problems will only affect a user
    - For example: Acrobat registration database could only be read by an admin; users had to enter the serial on every launch
    - If everyone is an admin, skip the user test, and have a drink instead. You'll need it.
  - Once you think it's perfect, beta test it with a few power users

# Creating and deploying images

# Creating your image

- Three primary tools
  - Carbon Copy Cloner <http://www.bombich.com>
    - The first OS X GUI imaging tool; still very popular
  - Disk Utility (Panther only)
    - Seems improved in later revisions of 10.3.x
  - Network Image Utility— for NetInstall



# Deploying your image

“Real artists ship.”

—Steve Jobs

# Deployment techniques

- Local boot, local image
- Local boot, network image
- Network boot, network image

# Local boot, local image

- CCCloner or Disk Utility
- FireWire hard drive (iPod cool, but slow)
- Doesn't scale well
- So why do it this way?
  - Minimizes stress on slower networks
  - Politics may prevent using a Mac server
  - Offers a chance for some basic user training

# Local boot, network image

- Boot from FireWire (including iPod)
- CCCloner and Disk Utility can restore from .dmg files on mounted server
- Disk utility can also restore from Web server
- Still labor- (and walking-) intensive
- So what advantages?
  - Mac server not required
  - Network image means all you need is a bootable drive
  - You may be able to expense an iPod!

# Network boot, network install

- Least labor-intensive
- Most network-intensive
- Requires Mac OS X server
- Two options
  - NetInstall— file-level copy
  - NetRestore— block-level copy
    - Faster than NetInstall
    - Current version also be used to create image
    - <http://www.bombich.com>

# Using Apple Remote Desktop

# Client administration using ARD

“Progress is made by lazy men looking for easier ways to do things.”

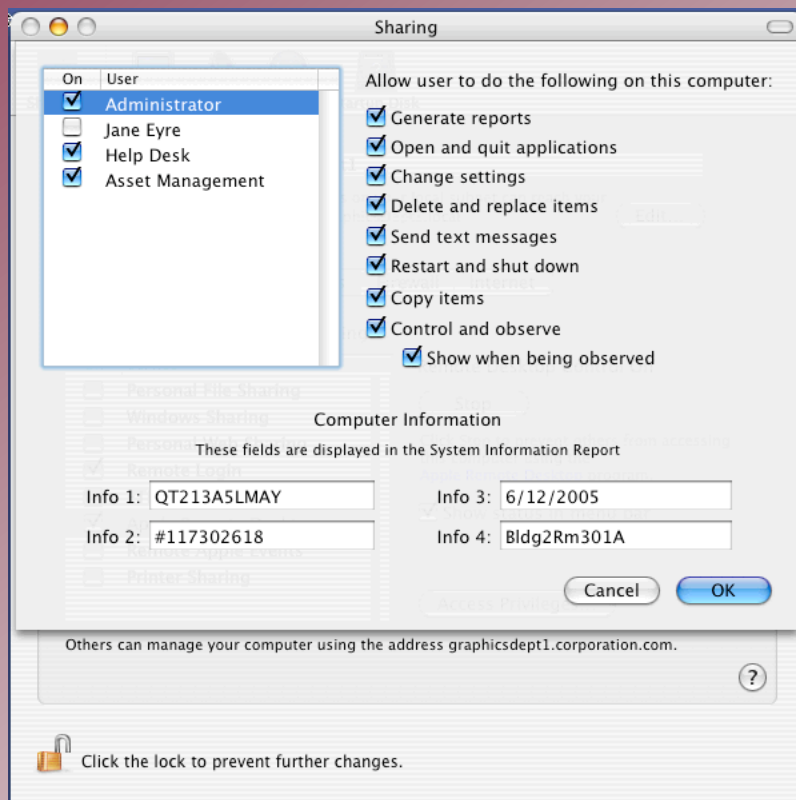
— Robert Heinlein

# ARD overview

- Remember Network Assistant?
- Setup
  - Configure clients to allow ARD access
    - This should be part of your master image
    - 10.3 uses the Sharing preference pane
    - 10.2.x and 10.1.5 use Remote Desktop pane
    - Nobody cares about OS 9.x and earlier, right?
  - Create lists of clients on the admin station(s)
- UDP multicast— scales well, doesn't stress network



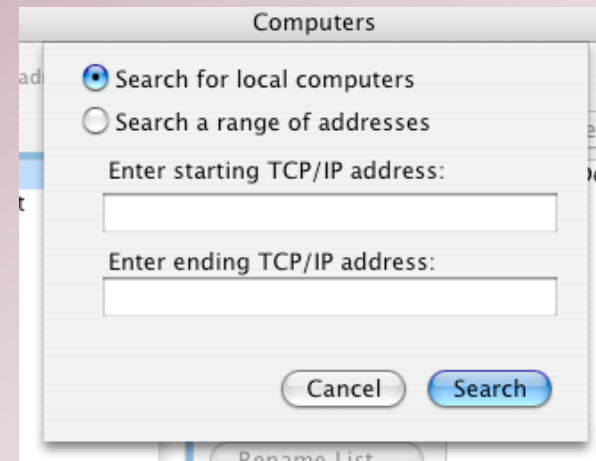
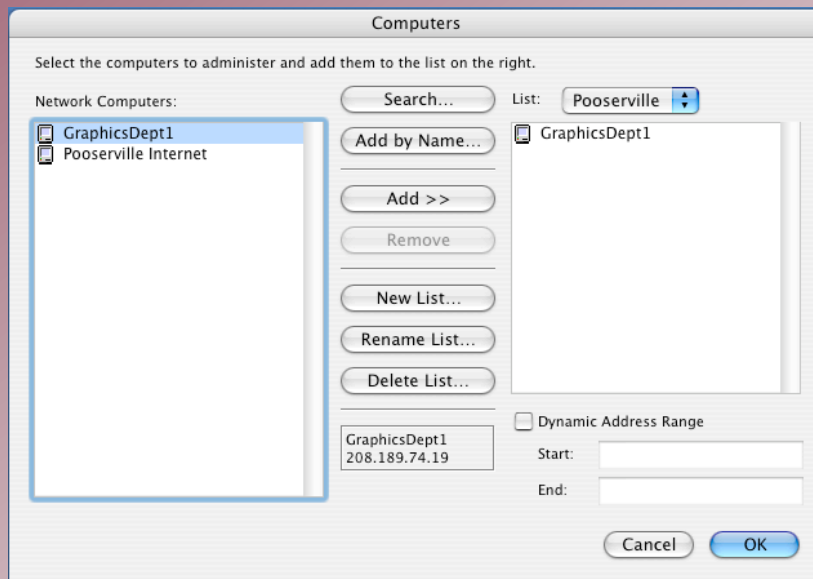
# Configuring clients



- Nicely granular access privileges
- Pane will show all users >500
- Command-line nerds can also use kickstart
- Information fields won't autopopulate
  - But kickstart can be used with a shell script...

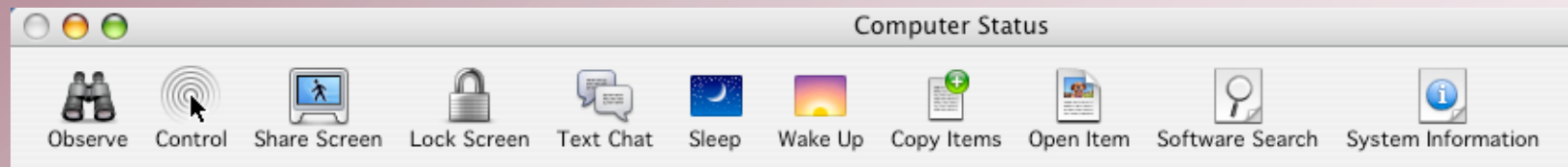
# Configuring admin stations

- Automatically finds clients on same subnet
- Add remote clients by name or search IP range
- Sort clients into 20 lists; one client can be in multiple lists

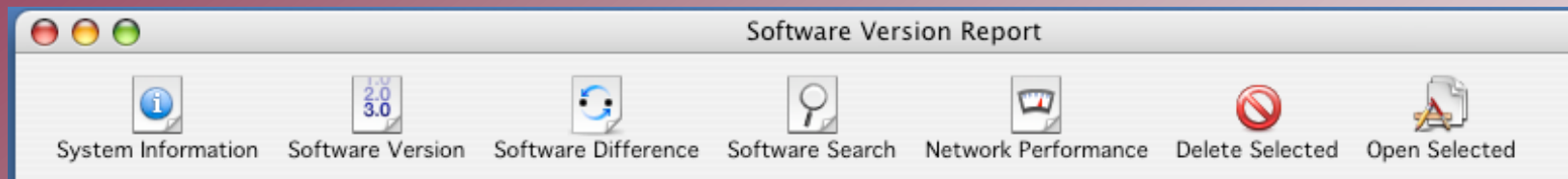


# ARD interactive features

- Not really relevant to this session...
  - Control/Observe client machine
  - Share/lock screen
  - Text chat with user



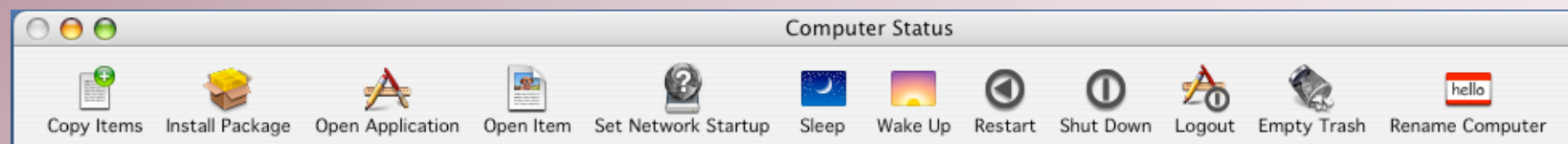
# ARD Reporting features



- Reports
  - System Information for hardware and OS settings
  - Software Versions for installed software
  - Software Difference compares client(s) to admin station
  - Software search searches for any file on the client(s)
  - Delete and Open Selected for files found using other reports
  - Network Performance— test net between you & client

# ARD Management features

- All sorts of cool capabilities, especially
  - Install Package— this is the essence of this session
  - Copy items— for pushing single files/folders
  - Open item— great for running AppleScripts on multiple remote machines simultaneously
- Management tasks happen behind the scenes
- Target multiple machines simultaneously
  - You should hear angels singing at this point!



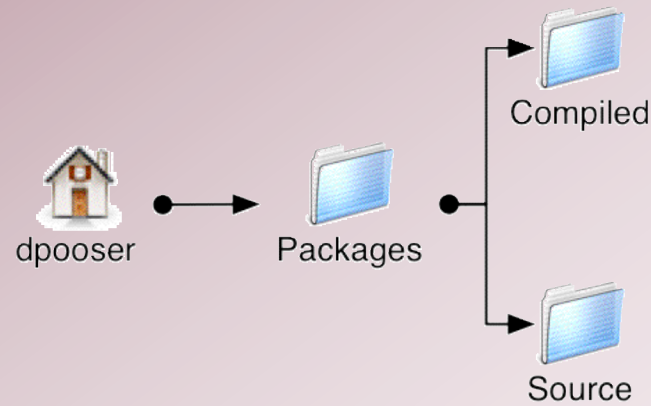
# **PackageMaker essentials**

# Why use PackageMaker?

- Install multiple items to multiple locations
- Install items that require special privileges
- The ability to do pre-install or post-install tuning via scripts
- Create metapackages to simplify updating

# PackageMaker preparation

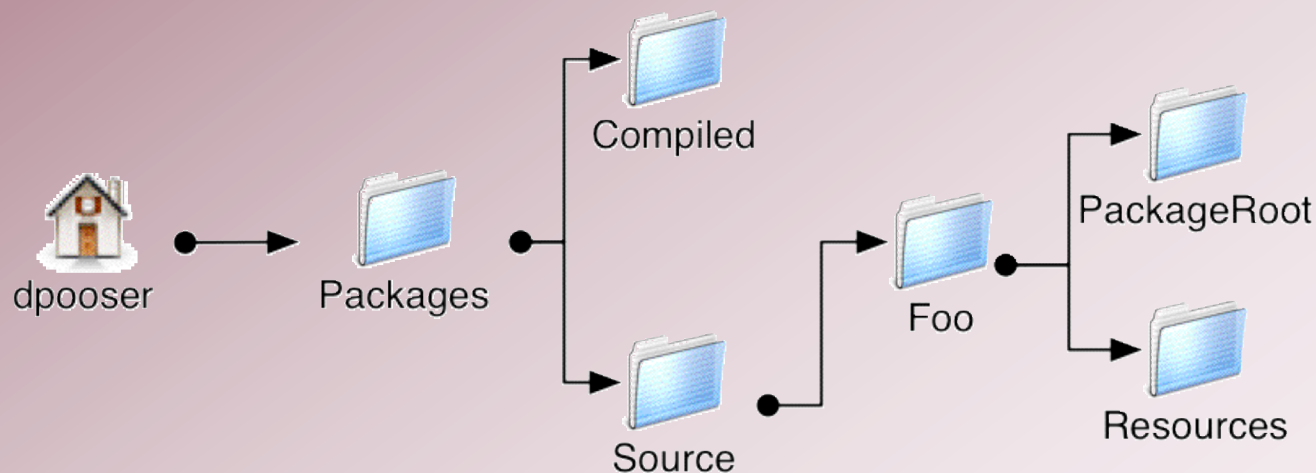
- If you don't have Xcode installed (why on earth not?) install it
- Create a standard folder structure to hold source and completed projects





# Creating a simple package

- Create a package-specific folder structure
  - `~/Packages/Source/Foo/`
  - `~/Packages/Source/Foo/PackageRoot/`
  - `~/Packages/Source/Foo/Resources/`



# Add files to Resources

- Installer options
  - Welcome.txt (or .rtf, or .html)
  - License.txt
  - ReadMe.txt
  - background.jpg (optional)
    - If you want a cool background to the installer
    - Can also be .tiff, .gif, .pict, .eps, or .pdf file
- Scripts— may include any/all of:
  - InstallationCheck
  - VolumeCheck
  - preflight
  - preinstall/preupgrade
  - postinstall/postupgrade
  - postflight

# Add structure to PackageRoot

- PackageRoot should simulate “lowest common directory” — that is, lowest in the directory tree that contains everything being installed
  - Example: if all files go into /Applications then PackageRoot is simulating /Applications
  - Example2: if files go into /Applications and /Library then PackageRoot is simulating / and must contain Library and Applications subdirectories
- **WARNING:** The installer will overwrite symlinks with directories. If PackageRoot is simulating / and you need to put files in /etc, remember it is really /private/etc — overwriting the /etc -> /private/etc symlink will ruin your day!

# Prepare the files

- Put files in PackageRoot and subdirectories
  - Be aware of resource forks
  - Copy files using the Finder or use `ditto -rsrc` or `CpMac` to preserve resource forks if necessary
- Run `SplitForks` from `/Developer/Tools` on the PackageRoot directory
- Delete any `.DS_Store` files (Finder droppings) using Terminal
- Double-check permissions; make sure scripts are executable

# Running PackageMaker

- Found in /Developer/Applications/Utilities
- Description tab— pretty straightforward. The “Delete Warning” is not currently implemented
- Files tab— Root is full path to PackageRoot.  
Compress Archive saves space, takes more time to create and install
- Resources tab— wants path to Resources folder

[continued]

# Running PackageMaker [continued]

- Info tab — where most of the settings go
  - Default location: directory simulated by PackageRoot
    - Probably / or /Applications
  - Restart Action— No Restart Required, Required Restart, Shutdown Required
    - Also Recommended Restart, but that doesn't work
    - Why Shutdown? Think hardware drivers...
    - You shouldn't have to restart under most circumstances
  - Authorization Action— determines install permissions, ownership of files
    - Admin for installing to /Applications, /Library
    - Root for installing to /System, /private/var, and so on

# Running PackageMaker [continued]

- Info tab— Flags
  - Most of these should be left unchecked
  - Relocatable— only for self-contained apps
    - Even then, do you want to wonder where's Waldo.app every time you update a machine?
  - Required— BAD idea in a single package
  - Root Volume Only— only relevant if Relocatable checked
  - Update Installed Languages Only— handy if you run some multilingual systems
  - Overwrite permissions— normally not needed

# Running PackageMaker [continued]

- Version tab
  - Display name is what will show in the Finder
  - Other Display Information contents should match the Info.plist settings in the application package's Contents subdirectory
    - “Get Info string” = CFBundleGetInfoString
    - “Identifier” = CFBundleIdentifier
    - “Short version” = CFBundleShortVersionString
  - Version— Major is portion left of the first decimal point
    - Example: Version 6.5.9 is Major 6, Minor 59



# Create the package!

- Select Create Package under File menu
  - Save package into ~/Packages/Compiled
  - If PackageMaker offers to split forks, choose “Don’t Split”
    - Some users have found the command-line SplitForks more reliable
  - Save PackageMaker document for future updates

# Metapackage creation

# What is a metapackage?

- Just a list of packages (possibly including other metapackages) and the info needed to install them
- Packages, like batteries, are not included

# Why make a metapackage?

- For interactive installs
  - Allows more modular software installation
    - Enables “Customize” button in installer
    - Some components may be required and others optional, such as fonts or clip art
  - Avoids multiple restarts
    - Install a Security Update and a new version of QuickTime without rebooting between them
- For remote installs
  - Avoids multiple restarts
  - Easier to update metapackage when one component changes

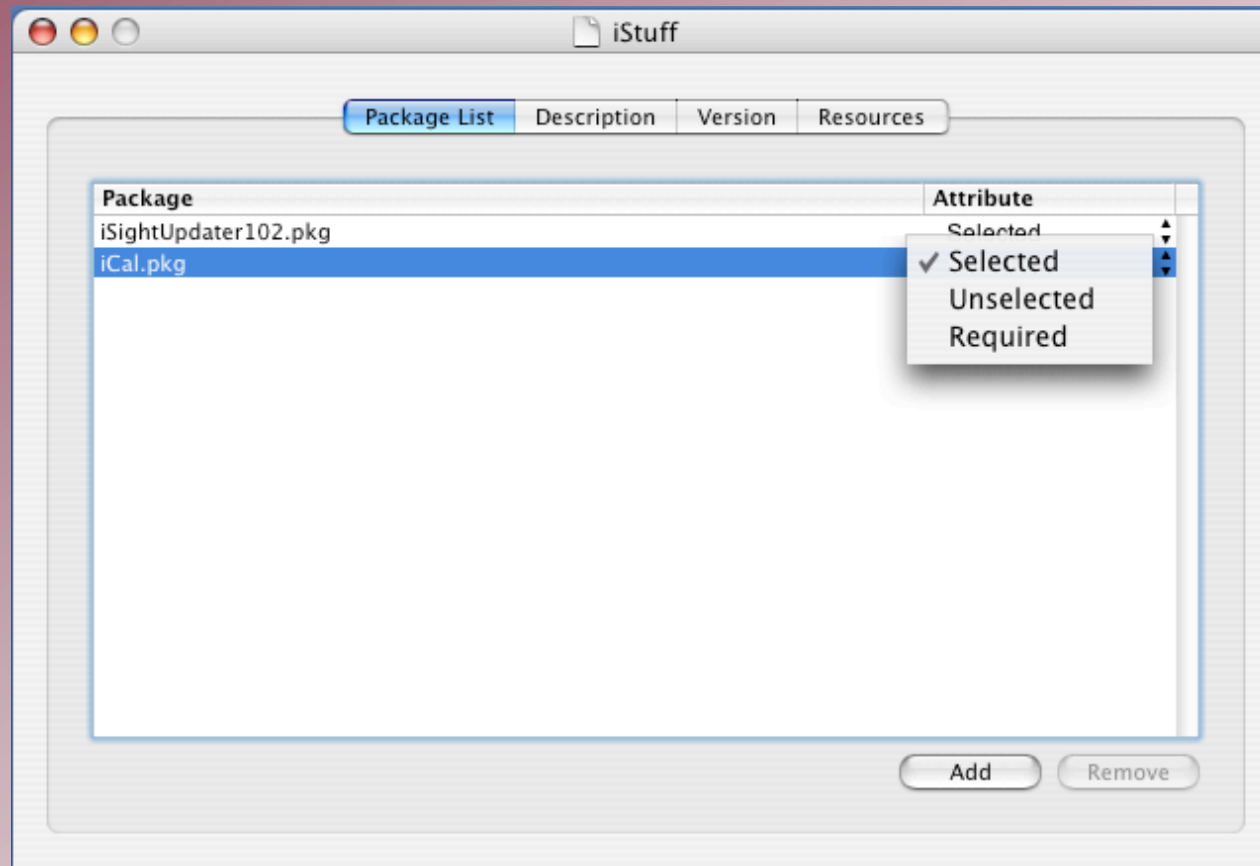
# Preparing a metapackage

- Create package-specific folder structure
  - ~/Packages/Source/MetaFoo/
  - ~/Packages/Source/MetaFoo/Resources/
- Add files to resources
  - Installer will NOT show Welcome, License or ReadMe files from component packages

# Assembling a metapackage

- Launch PackageMaker and go to File:New —> Metapackage
- PackageMaker opens a new window with an empty package list
- Drag one or more packages to the list
  - Installation order is determined by position in the list (top goes first)
  - Each package can be set to Required, Selected (by default) or Unselected (by default)

# Metapackage package list



# Creating a metapackage

- Fill out Description, Version and Resources tabs as usual
- Select Create package under File menu
- Save package into `~/Packages/Compiled`
- Move component packages into `~/Packages/Compiled`
  - Or edit `IFPkgFlagComponentDirectory` in the metapackage `Info.plist` (found in Contents)
    - (Info.plist will need to be made writeable for this to work)
  - By default, the metapackage expects its components in its own directory



# Converting other installers

# Converting installers— overview

- Start with a clean system— OS + Xcode
- Get a baseline list of all files on the system
- Install the software, launch, and enter license information
- Get an update list of all files on the system
- Generate a list of changed files
- Create a package from the list of changes

# Converting installers— detail

- Start with a clean system
  - Install OS with all the bells and whistles and all software updates
    - This should include every language you support
  - Add Xcode and updates as required
  - Clone this system— you should plan on erasing it after every installation

# Get a baseline list of every file

- Download and install logGen  
<http://www.lsa.umich.edu/lisait/AdminTools/osx/software/>
  - Requires 10.3 (or 10.2 + Digest and File::Spec Perl modules)
- At the command line type `sudo /usr/local/sbin/logGen basefiles.log`

# Install the software

- Install the software with every option any user might need
  - Remember it's easier to remove than add components at the packaging stage!
- Launch the software and enter generic licensing information
  - Quit and relaunch the software to make sure the licensing information took
  - Log in as a user and make sure everything still works as expected

# Generate a list of changed files

- logGen to the rescue again!
  - `sudo ./logGen current.log basefiles.log > Acrobat6.log`
- Acrobat6.log (in this example) is now a blueprint for creating a package
- logGen will list every file that has been added, changed or deleted, or the parent directory if every file has been affected

# Create a package from the list

- Manually copy each file or directory to its appropriate location under PackageRoot
- Or, use a shell script to parse the logGen output and automatically copy files to their proper locations
  - Remember to use `CpMac` or `ditto -rsrc` to preserve resource forks
  - Some paths may have spaces and will need to be quoted
- Consider creating a metapackage, with separate packages for optional installs

# Distributing configuration files



# Two main OS X config methods

- Traditional Unix— text configuration files
  - Lives on in .plist, which are just XML files
  - Editable directly with shell and Perl scripts
- Traditional Mac— binary preference files
  - Still common in many Carbon apps
  - Editable only through creating application, which may or may not be AppleScriptable

# The good news— we can handle both!

- Shell scripts can execute AppleScripts
- AppleScripts can call shell scripts
- Packages can replace configuration files
- As administrators, we get our duct tape and our power tools too!

# Why not use ARD Copy item?

- Copy Item is simpler for single files
- Packages give you more flexibility
  - Pre-flight script can back up existing configuration
  - Packages can place several items in different locations
  - Post-flight script can force a daemon to reload its `.conf` file to apply changes without a reboot

# Example: Pushing out a new printer

- Preflight script backs up  
`/private/etc/cups/printers.conf`
- Package places new PPD in  
`/private/etc/cups/ppd/` and new partial .conf  
file in `/private/tmp/newprinter.conf`
- Postflight script adds the partial .conf file to  
`/private/etc/cups/printers.conf` and  
deletes `/private/tmp/newprinter.conf` before  
sending a `kill -1` to `cupsd`

**More fun with scripts**

# Six kinds of scripts

- `InstallationCheck` checks for system characteristics and can permit or deny installation
- `VolumeCheck` checks for volume characteristics and can permit or deny installation on a specific disk
- `preflight` runs before any files are copied
- `preinstall/preupgrade` runs before any files are copied, depending on whether the package is an upgrade
- `postinstall/postupgrade` runs after all files are copied, depending on whether the package is an upgrade
- `postflight` runs last of all

# When are they used?

- `InstallationCheck`, `VolumeCheck`
  - These scripts are most often used as a failsafe, to make sure you don't try an install while missing prerequisite hardware or software
- `preflight`
  - Used for any operation that needs to take place prior to both installs or upgrades— for instance, stopping any running SMTP servers before installing a new one

# When are they used? [continued]

- `preupgrade`, `postupgrade`
  - Handy for backing up files that might be overwritten, and then for moving them back once the upgrade is complete
- `preinstall`, `postinstall`
  - Useful for configuring default settings for a new application
- `postflight`
  - All sorts of things from cleaning up temp files to launching a newly-installed app



# Running shell scripts via ARD

# Creating a script-only .pkg

- Only requirement is a postflight script in Resources and an empty PackageRoor
- Set authentication in PackageManager to desired level, either admin or root
- Like any package, the script can be run on multiple clients simultaneously
- SSH access doesn't have to be turned on